

KENTUCKY ODYSSEY OF THE MIND

SENIOR SCHOLARSHIP APPLICATION

Introduction

A picture is worth a thousand words, and visual images and storytelling go hand in hand. Much can be learned from an image, and an infinite number of possible interpretations exist for every person who views it. A visual essay is a set of images (via digital media) intended to tell a story or evoke a series of emotions in the viewer.

The Problem

The problem is to create a visual essay to represent your Odyssey of the Mind journey. The visual essay should tell a cohesive story of your journey in Odyssey of the Mind and answer the following question: How has your involvement in Odyssey of the Mind impacted your life?

- The emphasis of the problem will be on the creativity and cohesiveness of your visual essay presentation. Your presentation should contain (as a minimum):
 - images of your journey
 - written captions
 - flow of transitions to tell a cohesive story

The Spirit of the Problem is to visually present your Odyssey of the Mind journey through a series of visual images arranged to tell your story.

Limitations

1. Applicants must be a current high school senior who has participated in Kentucky Odyssey of the Mind. The solution to the problem and online application must be received by **February 28**. You may access the online application at www.kyootm.com.
2. You **MUST** submit your digital media presentation via email to webmaster@kyootm.com. Digital media is defined as PowerPoint, Prezi, YouTube video, or any other similar visual media presenter. You may attach the presentation to the email or send the URL where the presentation can be accessed.
3. You must have one (1) letter of recommendation from someone familiar with your involvement in Odyssey of the Mind. The letter must be postmarked by **February 28**. The letter must be **mailed** to the address below by the person asked to write it:

KYOotM
Senior Scholarship
PO Box 1163
Union, KY 41091
4. The solution must be prepared, presented, and edited entirely by the applicant.
5. Your final project must stand alone and be interpreted without any additional aids.
6. The length of the presentation may not exceed three (3) minutes.
7. A rubric will be used by the judges with the following criteria:

Criteria	Points Possible
1. Overall impact of the Odyssey of the Mind journey on the life of the applicant	1-50
2. Cohesiveness of the story told via images	1-30
3. One letter of recommendation	0-20
4. Creativity of the overall presentation	1-20
5. Number of years in the Odyssey of the Mind program	1-5
Total Points Available for 1-5	125
Bonus: Number of Ranatra Fusca Awards	1 point for each award
Total Points Awarded	